

Intramural Table Tennis

Scoring

- You will play games to 11 points, in which you must win by 2 points.
- Winner of the match is first to win 4 games (Best of 7 series).
- Switch sides after each game.

The Service

- First to serve is decided by one player holding both hands under the table, one containing the ball. The opponent then guesses which hand the ball is in. The winner can choose to serve or receive.
- The server will call the score of the game before each serve (server's score first)
- The ball must begin in the palm of the server's hand.
- The server then must project the ball upwards at least 16cm. After leaving the hand, the ball is in play (i.e. if you don't touch the ball you still lose a point.)
- The server must toss and strike the ball behind the back line of the table.
- Switch service after two points.
- If the game reaches 10-10, the players will switch serving after every point.

A Let

- A serve that touches the net assembly (net or posts holding net) and lands on the opponent's side of the court is a let and is replayed.
2. If there is any potential obstruction of play, either player may call a let and replay the point. (E.g. a ball rolling or bouncing on or around the table or players)

The Rally

- After the serve, a ball that touches the net assembly and drops on the opponent's side is considered in play.
- The ball can be struck so that it passes over or around the net assembly and lands on the opponent's court.

Doubles

- The first serving team will decide upon a server, and then the opponents will choose a receiver.
- After one player serves or a returns a ball, his partner must return the next ball. Switch off every hit.
- In a doubles match, the serve must touch the respective right half of the court of the server and receiver (cross court).
- After two points, the previous receiver will become the server, and the partner of the previous server will become the receiver.

- The order chosen should be committed to memory or written down, for it will be the same order played throughout that game. You will always hit to the same person and receive from the same person for the whole game.
- In the second game, the team that did not serve in the first game will decide which of the two will serve first, and then the order will be based on the opposite of the game before it. You will now receive from who you served to before and serve to who you received from before. For all situations not covered please use common sense. Improper sportsmanship will not be tolerated.